

SPORTING BULLETIN**2009 Australian Commodore Cup Series Sporting Regulations
Amendment 1****REFERENCE:**

CAMS Online Manual of Motor Sport, Sporting Regulations, 2009 Australian Commodore Cup Series Sporting Regulations:

<http://www.camsmanual.com.au/SportingRegulations.asp>

RATIONALE:

To amend the 2009 Australian Commodore Cup Series Sporting Regulations.

ACTION:

Amend the 2009 Australian Commodore Cup Series Sporting Regulations as follows:

S9 GRID DETERMINATION**S9.1 Grid Determination - Rounds 1, 2, & 4 & 6**

The grid for each race will be determined as follows:

Race 1: The grid for race 1 will be determined as detailed in the RMSR – Progressive Grid.

Race 2: The grid for race 2 will be determined as detailed in the RMSR – Progressive Grid except that the top ten (10) finishing positions from race 1 will be reversed (i.e. the winner from race 1 will start from grid position 10, and so on).

Race 3: The grid for race 3 will be determined by the aggregate Series points scored by each driver in races 1 & 2. Should more than one driver be on the same number of points such drivers will be placed in order of qualifying times.

S9.2 Grid Determination - Round 3

The grid for race 1 will be determined as detailed in the RMSR – Progressive Grid except that the best qualifying time of both drivers competing in each automobile will be added together and the grid positions will be determined using this combined qualifying time for each automobile.

The grid for race 2 will be determined as detailed in the RMSR – Progressive Grid.

S9.3 Grid Determination - Round 5

The grid for each race will be determined as detailed in the RMSR – Progressive Grid.

S9.4 Grid Determination - Round 6

The grid for race 1 will be determined as follows:

The grid positions from 11 onwards will be determined from the final results of qualifying session 1, with the 11th fastest driver being placed in grid position 11, the 12th fastest driver being placed in grid position 12 and so on.

Grid positions 1 - 10 will be determined from the final results of qualifying session 2 which will be conducted as a "top 10 Shootout". The fastest driver from the top 10 Shootout will be placed in grid position 1, the 2nd fastest driver will be placed in grid position 2 and so on.

If for any reason a driver cannot be allocated a grid position by following the procedure detailed above, the grid position for that driver will be allocated by the Stewards of the Meeting.

The grid for races 2 and 3 will be determined as detailed in the RMSR – Progressive Grid.

S10 START PROCEDURE

The start procedure for each race will be as detailed in the RMSR – **Non**-Championship Standing Start (3 **1** Minute).

ENDS